

“Kakuto Chojin”

Fact Sheet Spring 2002

What:	“Kakuto Chojin™”
Publisher:	Microsoft® Game Studios
Developer:	Dream Publishing
Format:	DVD for the Xbox™ video game system
Pricing:	\$49.99 (U.S.) estimated retail price
Availability:	TBD

Product

Overview:

“Kakuto Chojin” is a gritty street fight. Dark, edgy and mysterious battles take place in dark alleys and on rain-soaked rooftops. Combatants fight with raw emotion using their own styles. There is nothing cute, comical or cartoon-like about these battles. It’s a life-or-death battle for survival. When a fighter strikes, his or her opponent will know it. “Kakuto Chojin” represents the next level in street-fighting realism.

Features:

- **Unparalleled graphics.** Sweat flies, heads snap, muscles ripple, rain splashes, and lights and shadows cascade over the fighters naturally as they move and engage in battle.
- **Advanced fighting system.** No two fights are alike because “Kakuto Chojin” offers a new level in fighting realism where canned reactions do not exist. Every punch, kick and counter-move has a different effect.
- **Four-player combat.** Up to four players can engage in a “battle royale,” where it’s every fighter for himself and the winner is the last one standing.

Developer

Information:

“Kakuto Chojin” is being developed by Dream Publishing, established in 2000 by Seiichi Ishii, who previously worked as the designer for “Tobal” and “The Bouncer.”

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